ORDINANCE 2016-09

AN ORDINANCE TO AMEND AND SUPPLEMENT THE GENERAL ORDINANCES OF THE BOROUGH OF BRADLEY BEACH, COUNTY OF MONMOUTH, STATE OF NEW JERSEY, CHAPTER 270 "LAND DEVELOPMENT" BY ADDING DEFINITION OF NATURAL GRASS AND TO REPEAL AND AMEND SECTION 270-25A SHADE TREES AND GRASS PLANTING STRIPS TO READ AS FOLLOWS.

BE IT ORDAINED by the Mayor and Council of the Borough of Bradley Beach, County of Monmouth and State of New Jersey as follows:

Add to Chapter 270-4 Definitions

Natural Grass - Vegetation consisting of typically green short plants with long narrow leaves, growing wild or cultivated on lawns and pasture.

Repeal and amend Section 270-25 A to read as follows:

A. A grass planting strip shall be provided between the curb and sidewalk along all streets in residential zones. The grass planting strip shall be from the back of curb to the edge of sidewalk and shall be used for the planting of required street trees. Artificial grass is not permitted. The Borough will not be liable for any damage accrued to the artificial grass while any work, snow/ice removal or act of god transpires. No prior notification is required by Borough or contractor for any work being performed. No other material, including but not limited to brick or concrete pavers, concrete, asphalt or stones, shall be placed in the planting strip except for a walkway not more than three feet wide may be placed within the grass planting strip as an extension of the walkway to the dwelling. Current properties without natural grass as of date of this adoption shall be grandfathered with the sole responsibility of the property owner.

BE IT FURTHER ORDAINED THAT all other ordinances or parts of ordinances inconsistent with this ordinance are hereby repealed, to the extent of such inconsistency.

This Ordinance shall become effective upon final passage and publication according to law.

MARY ANN SOLINSKI	GARY ENGELSTAD	
Borough Clerk	Mayor	
Introduced: March 8, 2016		
Date of Hearing and Adoption: March 22, 2016		
Dates of Publication:		